

# Canyon Race

When: Sunday at 3pm PDT - 6pm EST  
Where: Air Race Arena

You think you have what it takes to go screaming into a canyon with low cloud cover? If you do you'll love this event. One race is **HOT GUNS**. Shoot down whoever gets in your way! Another race is **COLD GUNS** -- **NO SHOOTING ALLOWED DURING THIS WHOLE RACE!**

## Rules

**NO SHOOTING @FA or you will be removed from the event!**

Player must lineup east of the east end of the highlighted runway (line that runs north to south) at base 10,W. All Player must be at a complete stop before the go is called! Wait for the yellow flashing GO! GO! GO! to start the race.

Finish line is at 22,W at the west end of highlighted runway next to the hanger. You **MUST** fly over the highlighted runway at the west end of the base for the host to see your name tag. Failure to do so might result in another player winning because your tag wasn't visible to determine who the winner is! There will be a 1st, 2nd and 3rd place winner for each Race.

In the Hot Guns race its **HOT GUNS**. You can start shooting once you pass the line between S and T 10. Shoot whoever gets in your way (except @FA) once you get past this line. There will be NO SHOOTING until you pass this line. NO SHOOTING at anytime at starting base(10,W). Cold Guns Race its **COLD GUNS**. You're **NOT ALLOWED** to fire you guns at all during this race. Players who do will be removed!

**NO EXCUSES!**

Players must start from 10,W. If you land at the middle base and are accepted to that base you are allowed to continue from there if you crash or get shot down. Players are not allowed to start from any other base except for 10,W anyone starting from another base will be disqualified and/or removed from the event!

**NOTE: Players MUST pass around the middle base. Remember to be a bit low so your tag is seen. Average race is 14 minutes unless in the 262, then it is about 8 minutes.**

There will be a random drawing each race for a 1 week extension added to the winners current subscription.

## **COC and Pilot Responsibilities**

Ketsujin's Fighter Ace ® Code of Conduct will be followed at all times. By participating in this event you agree to abide by Ketsujin's Fighter Ace ® Code of Conduct and will follow the rules of this event. Any pilot found not following the Codes of Conduct, disrespecting other players, disrespecting any host, or showing poor sportsmanship WILL BE EJECTED from the event. There will be no debating this. There will be ZERO tolerance! Review Ketsujin's Fighter Ace ® Code of Conduct