

# Pin Point Parachuting

**When:** Sundays 5pm ET

**Where:** Pin Point Parachuting Arena

What sense does it make to bail out of a perfectly good virtual airplane? What sense does it make to do your best to land yourself on top of the Host running the event? And further, what sense does it make to repeat the process over and over? That's just it, it makes no sense!

All you have to do is to land on **FOX@FA** sitting on the SU Runway (this is often referred to as a *BONK*). It won't be easy, intermediate settings, AA will be on and the fox may have his trusty air cover to prevent you from getting too close. Crashing into the **FOX@FA** with your plane won't count; you'll have to land on the fox in your chute (*BONK* him).

Sounds too easy? **FOX@FA**, that cagey canine of conniving cleverness thinks he's safe enough. Come join us and lets see who has the last laugh! Fire up your favorite Fighter Ace aircraft, but don't buckle in because you're going to be getting right back out!

## **Rules:**

1. You must survive the jump (don't forget to open your chute).
2. Land on **FOX@FA** in your parachute
3. No strafing or ramming of the **FOX@FA**
4. All **@FA** are fair game, shoot at will
5. 2 winners, first to bonk the **FOX@FA** and the one with most bonks, winners get bragging rights for the week.

## **COC AND PILOT RESPONSIBILITIES**

The Ketsujin's Fighter Ace ® Code of Conduct will be followed at all times. By participating in this event you agree to abide by Ketsujin's Fighter Ace ® Code of Conduct and will follow the rules of this event. Any pilot found not following the Codes of Conduct, disrespecting other players, disrespecting any host, or showing poor sportsmanship WILL BE EJECTED from the event. There will be no debating this. There will be ZERO tolerance!

Review Ketsujin's Fighter Ace ® Code of Conduct [here](#)